

RULE SUGGESTIONS

Page	Section and Rule #	Suggestion	Result of Vote by Captains on September 30, 2025
1	Players – Rule 2	All players who have not filled out a league membership form must do so before their second week of play.	Unanimous – passed
	Play/Start time Rule 7	Matches begin at 7:15PM (Except for A)	Unanimous – passed
	Rule 12	After the first leg is forfeit, and 5 more minutes pass without the players presenting themselves... Change to: ... After the first leg is forfeit, and 1 more minute passes... Add: Captains are responsible to make ALL players aware when it will be their turn to play. Players should be ready and able to play when it is their turn. Add: Instances of use of the 5 Minute rule MUST be reported to the league. If the use of the 5 Minute Rule occurs against the same team THREE matches in a season, that team may be subject to penalty points equal to 4 points per match per subsequent infraction.	After the first leg is forfeit, and 5 more minutes pass without the players presenting themselves... Change to: ... After the first leg is forfeit, and 5 more minute passes – not passed. Rule stays as is Add: Captains are responsible to make ALL players aware when it will be their turn to play. Players should be ready and able to play when it is their turn. Unanimous – passed Add: Instances of use of the 5 Minute rule MUST be reported to the league. If the use of the 5 Minute Rule occurs against the same team THREE matches in a season, that team may be subject to penalty points equal to 4 points per match per subsequent infraction.

			Did not pass
2	Chalking and Scoring	Chalking Errors in arithmetic should be corrected before your next turn not at the finish of the leg.	For B, E and C leave rule as is. For A change to suggestion.
3	Showing a Bull	No more “showing of a bull”. Home team goes first for the first leg. Away team goes first for second leg. Flip a coin for third leg if necessary.	A division – no change All other divisions: diddle at the beginning of first leg. Winner throws first in first and third legs. For Chicago, the player who goes first chooses the game.
5	Appendix A – Venues	All board placements and number of teams per venue must be approved by the league	Unanimous – passed
5	Appendix A – Venues	All boards must be fixed to the wall unless an exemption has been granted by the executive board	Unanimous – passed
5	Appendix A - Venues	In instances where there is a shared venue, the league encourages captains to work out a schedule where deemed “Better” locations can be shared. In cases where there is no agreement possible, the league policy is: a) The team(s) in higher division has first right of refusal on the “Better” location or b) The “Better” location will be shared equally between all teams In cases where the venue owner has stated their preference, the location of play will be determined by their preference	Option (B) passed – unanimous except for two abstentions

8	Appendix C – Shorthanded Procedures	Option 1- Elimination of recycling all together and use of Dummy scores In '01 games, the dummy player is given 25 points per throw until the score is 100 or less, at which point the dummy score is eliminated In DIDO 301, the dummy can only be used once the live player has doubled in, and only until the score is 100 or less In Cricket, for B and C Divisions, the dummy player is awarded 1 mark per throw ONLY chosen by the live player. Bulls cannot be scored by the dummy player, and dummy cannot score points. In Cricket, for A Division, the dummy player is awarded 2 marks per throw ONLY chosen by the live player. Bulls cannot be scored by the dummy player, and dummy cannot score points. Option 2- keep as is Option 3 - Use of “Fill In Players” 3 times a year. Fill in players can be players from a “divisional pool”*	Option 2 passed – keep rule as is
10	Appendix D – Discipline	In instances where the Board is made aware of continual and persistent behaviour of members, or issues that may affect the safety and security of league members, even though no formal complaint has been submitted, the league may initiate actions in order to restore a safe environment for players.	Rule passed – majority vote

11	Appendix E – Rule 2	No exemptions. If you don't meet the required weeks, you can't play in the playoffs.	Passed with 12 votes – no exemptions for playoffs
	Appendix E – Rule 3	NEW: As long as captains have the right to play in playoffs with zero weeks of play, Captains cannot be changed mid-season except by board approval as this may be a maneuver to make unqualified players eligible for playoffs.	Passed
-	New	Captains may be removed as captain for anti-social behaviour to other league members including, but not necessarily limited to: a pattern of threats, taunts, insults, and generally disruptive behaviour. The issue will be brought to an <i>ad hoc</i> committee of other captains from divisions other than the one affected by the captain's behaviour	Passed but will be by board approval not the other captains.
-	Reminder	At the beginning of season re: chalkers and generally about etiquette. Include a reminder re: tribal attitude and trying to disrupt another player when on the oche	Reminder given re: etiquette